

**AT HOME PLATE DURING THE CONFERENCE WITH THE COACHES,
CHECK THE FOLLOWING:**

- **SPEED UP RULES**
- **REENTRY** (*Many use the HS reentry*)
- **ADVANTAGE RULES** (*run rule*)
- **SAFETY RULES** (*Many use HS sliding etc*)
- **DH** (*Many use the HS DH*)
- **TIME LIMITS**

APPEALS

- FED - Umpire shall call out runner for missing base or leaving too soon on a tagup, only on an appeal. (8-2 Pen)
- PRO - Umpire ignores these infractions unless they are appealed during a live ball. (7.10)

BALK - STATUS OF BALL

- FED - Whenever a balk occurs the ball is dead immediately. (6-2-5 Pen)
- PRO - Delayed dead ball. If batter and all runners advance one base, ignore the balk. Ignore the balk if a wild pitch follows that allows all runners to advance at least one base. (8.05 Pen, 8.05AR)

BATTER'S BOX RULE

- FED - Batter at risk when stepping out. (7-3-1)
- PRO - No penalty.

CATCH - DEAD BALL AREA

- FED - As long as both feet have not touched dead ball territory it is a catch. After the catch and then entering dead ball territory, each runner is awarded one base. (5-1-1m CB)
- PRO - No part of the body may be touching dead ball territory. When carrying the ball into dead ball territory, no awards are made unless the fielder falls completely down, then award one base. (2.00 Catch)

DH - FOR WHOM

- FED - Any starter. (3-1-4)
- PRO - Pitcher only. (6.10b) *Many leagues will use HS DH.*

FAKE TAG

- FED - Obstruction. (3-3-1a, 8-3-2)
- PRO - No penalty.

INTENTIONALLY THROWING AT BATTER

- FED - Warn pitcher, and then eject (warning not required). (6-2-3 Pen)
- PRO - Warn pitcher, and both managers. Eject pitcher and coach second time. (8.02d)

INTENTIONAL WALK

- FED - Grant time and place batter (2-4-3, 5-1-3)
- PRO - None (6.08a)

JEWELRY

- FED - No jewelry, team warning given. (3-1-1m Pen)
- PRO - No penalty. Remove distracting.

METAL BATS

- FED - Bats must be no more than 3 units difference.
- PRO - NA
- SMR - Most leagues allow metal bats. No 3 or 5 unit difference is applicable.

OBSTRUCTION

- FED - Play to completion of the play. (2-22-1, 5-1-3, 8-3-2)
- PRO - Allow play to continue, until the obstructed runner is being played on. (7.06)

PLAYING WITH EIGHT

- FED - May continue with eight, when due to illness, injury or ejection. Call missing player out when his turn comes up in the batting order. (4-4-1f)
- PRO - Must be able to field nine players, or when his spot in the batting order comes up. (4.17) *Many leagues provide for playing with eight eligible players.*

TRIPS TO MOUND

- FED - Three charged conferences for regulation game. One allowed per inning in extras. (3-4-1)
- PRO - Only one trip to the same pitcher in an inning. (8.06b)
- SMR - The second trip to the mound in the same inning forces the removal from the game as a pitcher only.

WIND UP POSITIONS AND PICKOFFS

- FED - Pitcher must step off the rubber to pickoff a runner. (6-1-2)
- PRO - Pitcher need not step back. The pitcher must step toward the base. (8.01a CB-2)